

FIG. 1

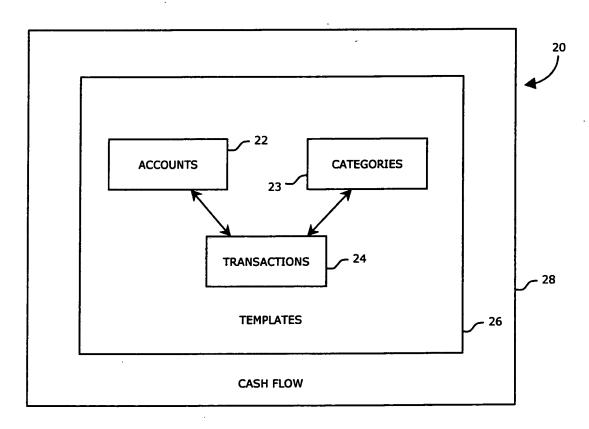
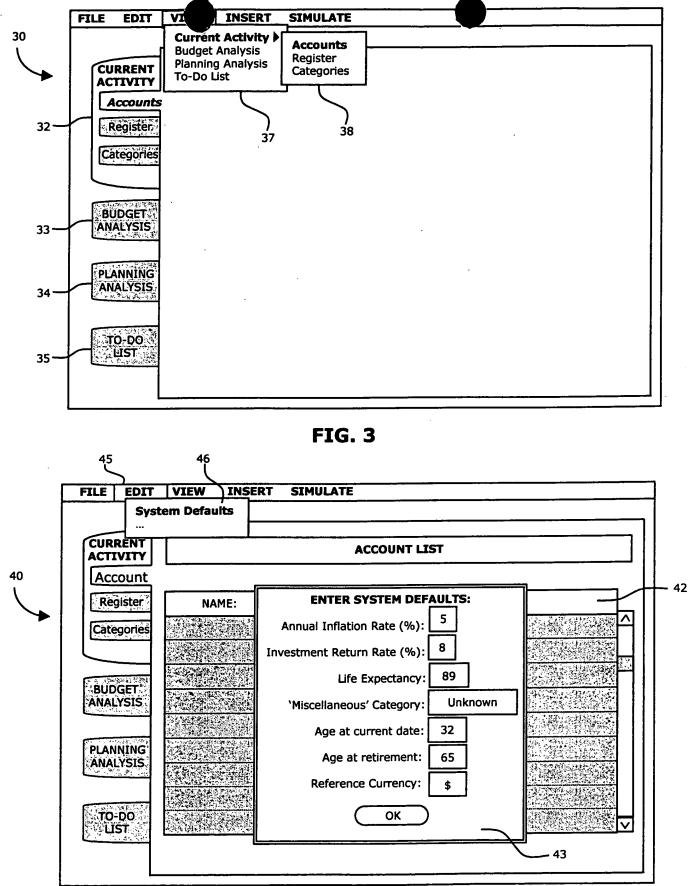


FIG. 2



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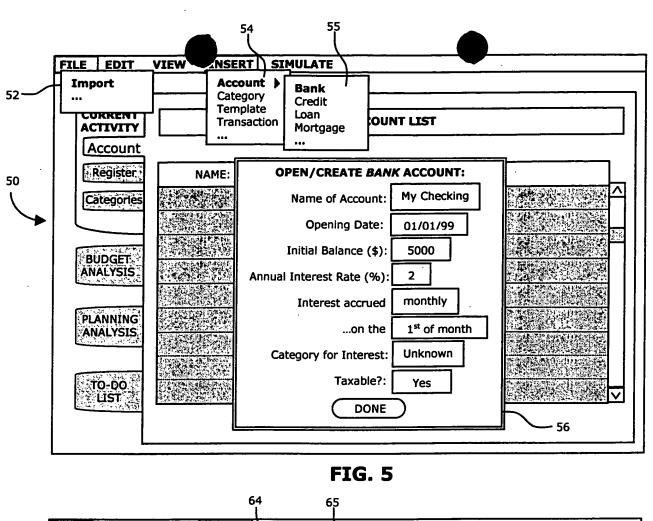
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FIG. 4



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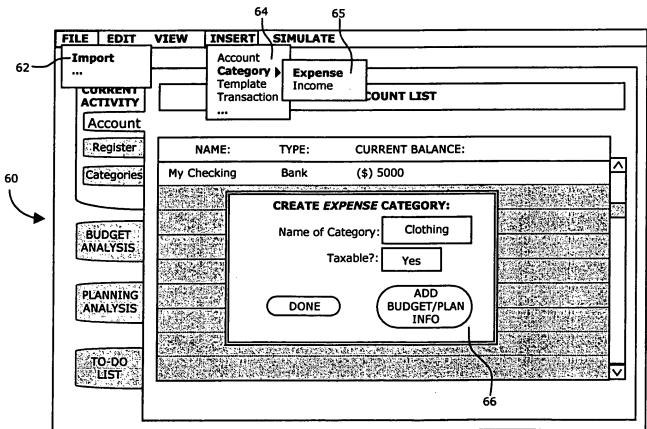


FIG. 6

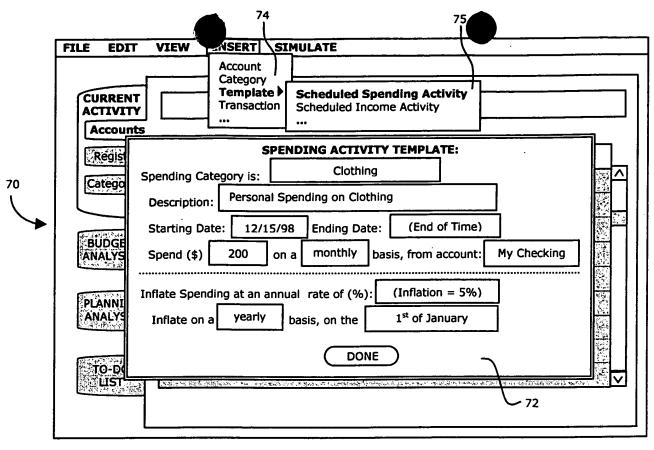


FIG. 7

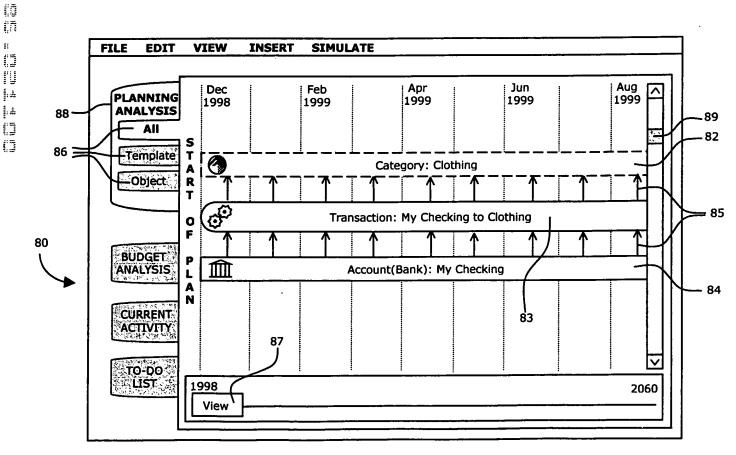


FIG. 8

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FIG. 10

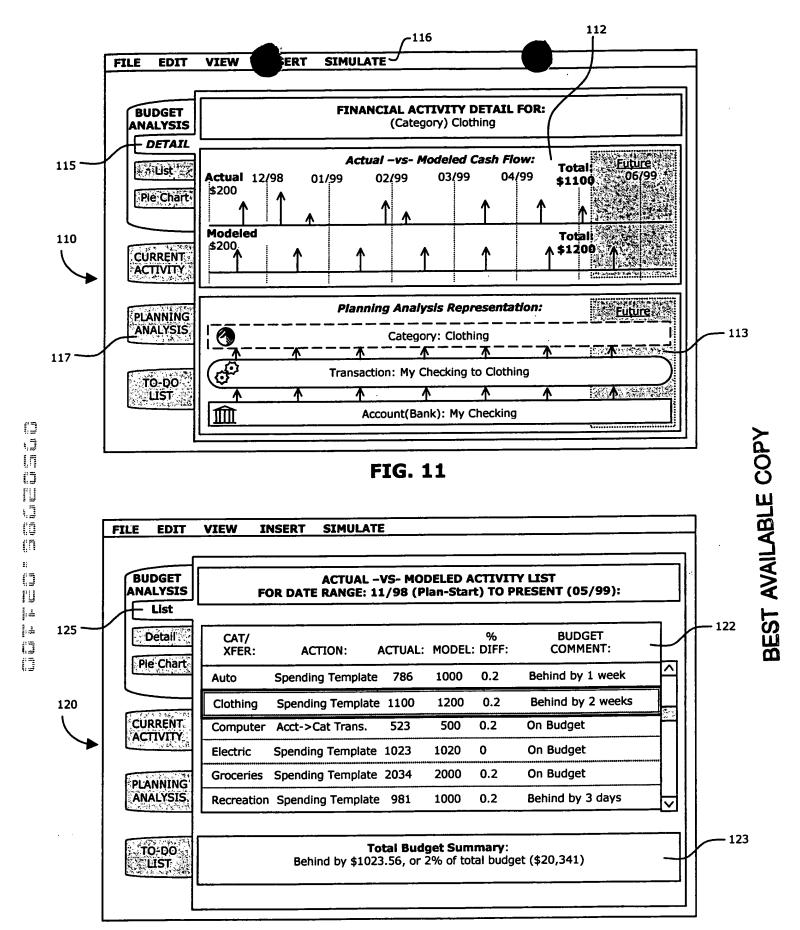


FIG. 12

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FIG. 16

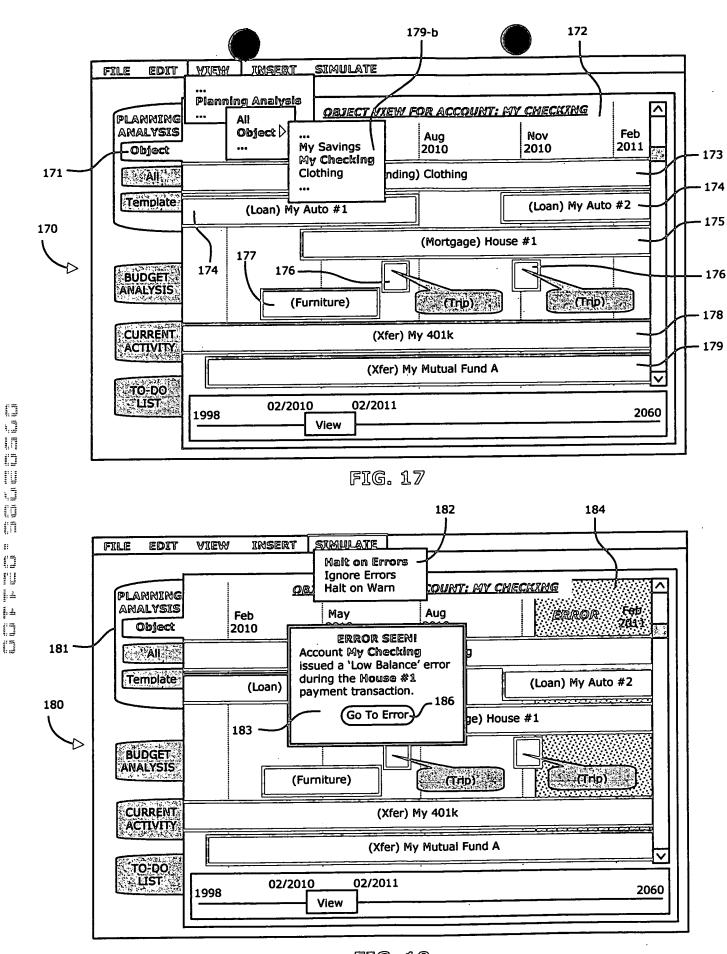
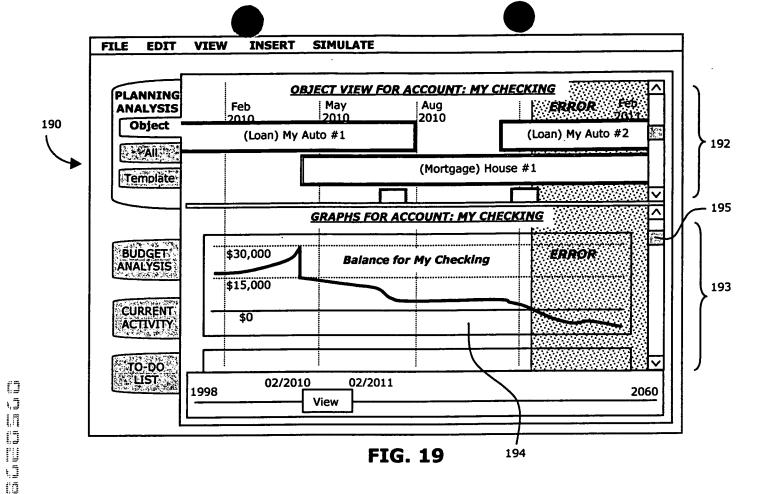


FIG. 18



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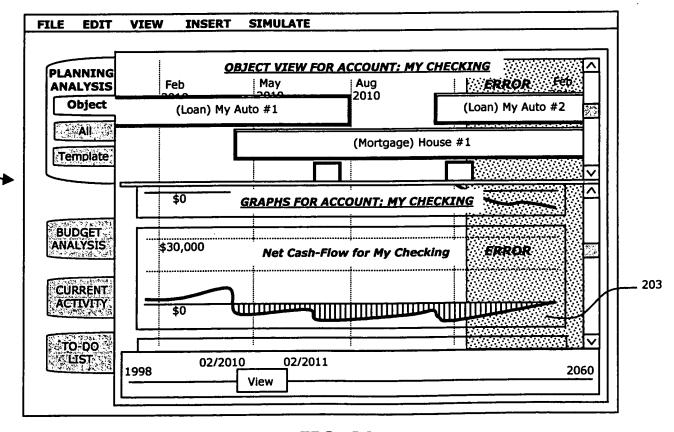
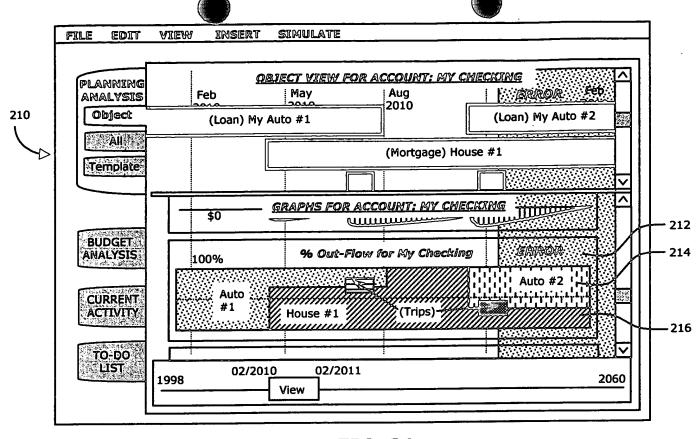


FIG. 20



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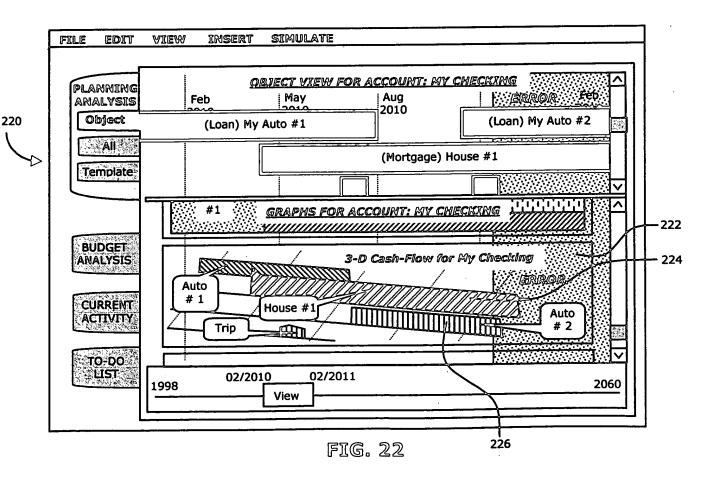
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FIG. 21



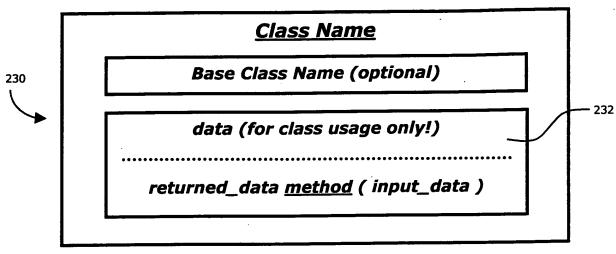


FIG. 23

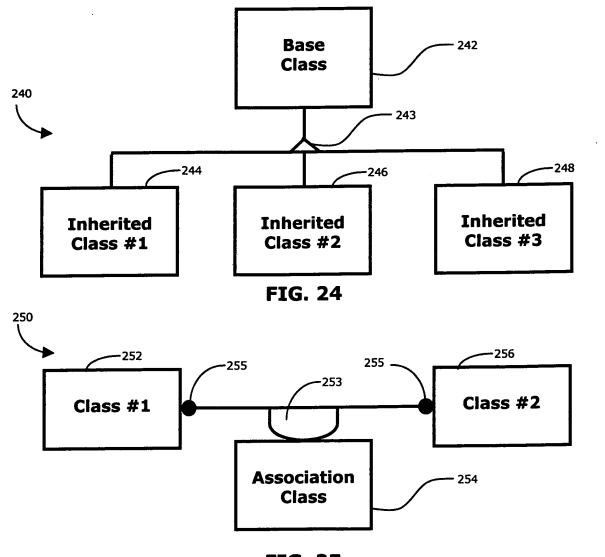


FIG. 25

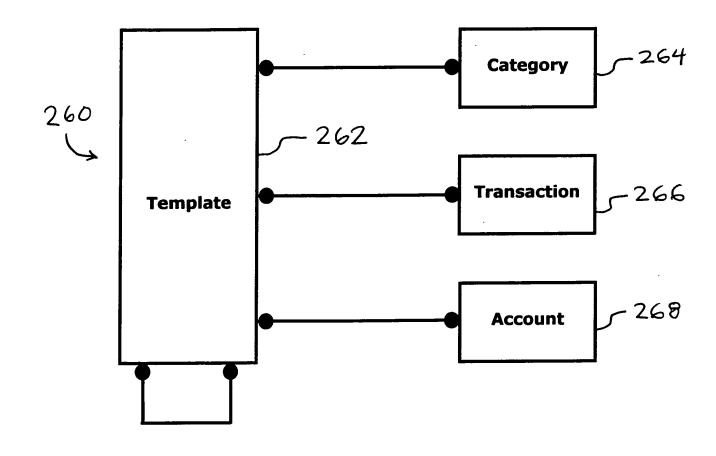
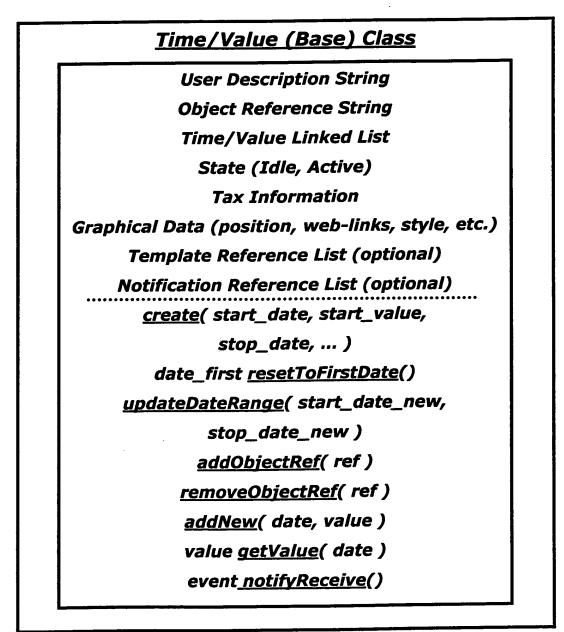


FIG. 26



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FIG. 29

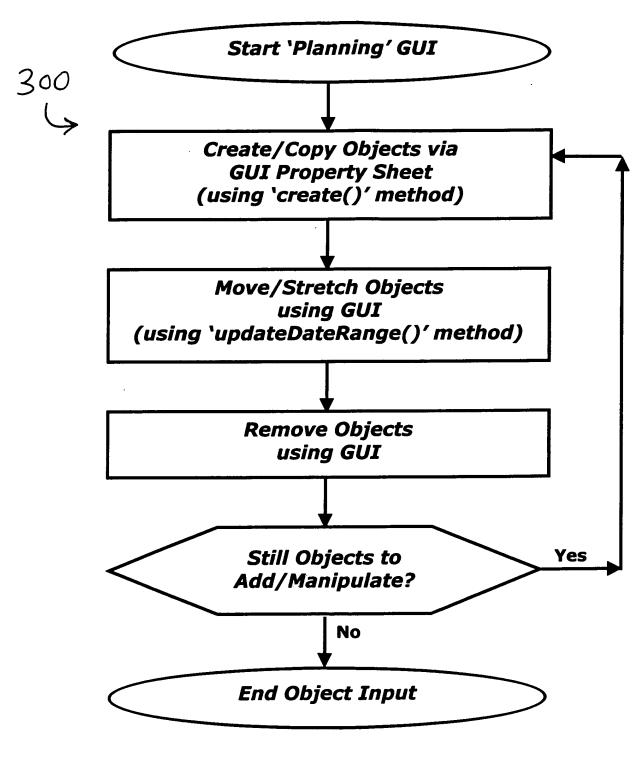


FIG. 30

Account Class

Time/Value (Base) Class

Minimum/Maximum Limits

Current Activity Tool Object Reference List

create(name, type, opening_date,

stop_date, ...)

value getBalance()

value getWarningBalance()

value qetErrorBalance()

open(cash_ref)

close(cash_ref)

deposit(cash_ref)

withdraw(value, cash_ref)

FIG. 31

Category Class

Time/Value (Base) Class

Category Type (expense, income)

create(name, type, ...)

addExpense(cash_ref)

getIncome(value, cash_ref)



Transaction Class

Time/Value (Base) Class

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Scheduling Information Object (update)
Scheduling Information Object (adjust)
Priority (0=lowest)

<u>create(...)</u>

date_next updateWithDate(date_curr)

FIG. 33

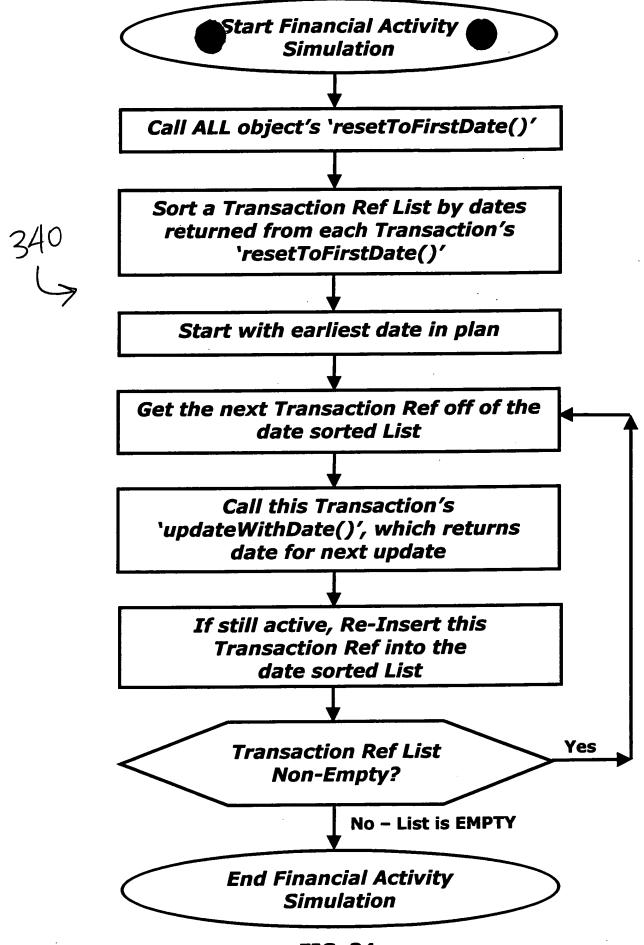


FIG. 34

System Interface Class

Inflation-Rate-%/Year Linked List

Market-Return-%/Year Linked List

Current Age, Retirement, Life Expectancy
'Miscellaneous' Category Reference

Reference Currency (\$ or foreign)

\[\frac{create}{...} \]

date \frac{getCurrentDate}{0} \]

value \frac{getInflationPct}{0} \tag{date} \]

value \frac{getMarketReturnPct}{0} \tag{date} \]

value \frac{getInflatedValue}{0} \tag{value_from,} \tag{date_from,} \tag{date_from,} \tag{date_to} \)

\[\tag{throwWarning}(\text{code}) \]

throwError(code)

print(format_string, ...)

createCash(value, cash_ref)

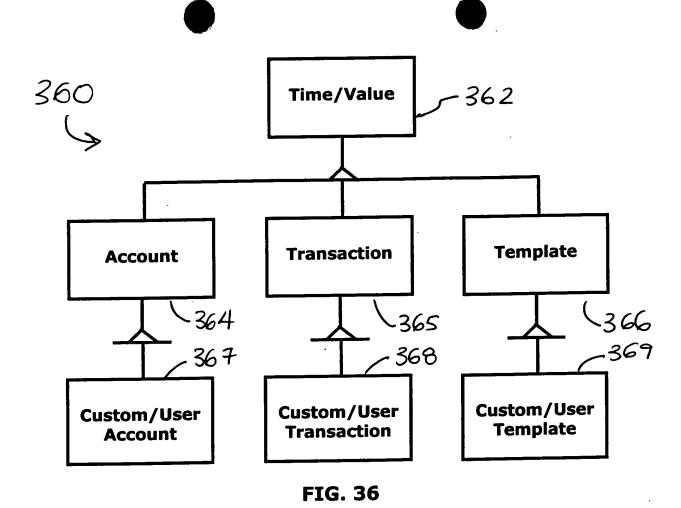
<u>returnValue(</u> value, string_ref)

returnCash(cash_ref, string_ref)

<u>notifySend(</u> target_object_reference, event)

<u>notifyAll(</u> event)

FIG. 35



Scheduling Information Class

First Date

Last Date

Next Scheduled Date

Scheduling Method (daily, weekly, monthly, etc.)

Scheduling Frequency (every time,

every other time, every 3rd, etc.)

<u>create(...)</u>

date <u>resetToFirstDate()</u>

date getNextDate()

setNextDate(date)

date computeNextDate()

<u>updateDateRange(</u> start_date_new,

stop_date_new)

FIG. 37

<u>Account-to-Account Transfer</u> <u>Transaction Class</u>

Transaction (Base) Class

'From' Account Object Reference
'To' Account #2 Object Reference
Transfer Amount value

Adjustment Percentage

<u>create(...)</u>



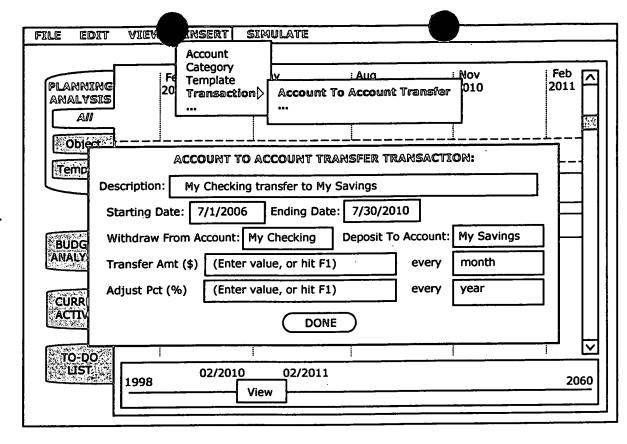
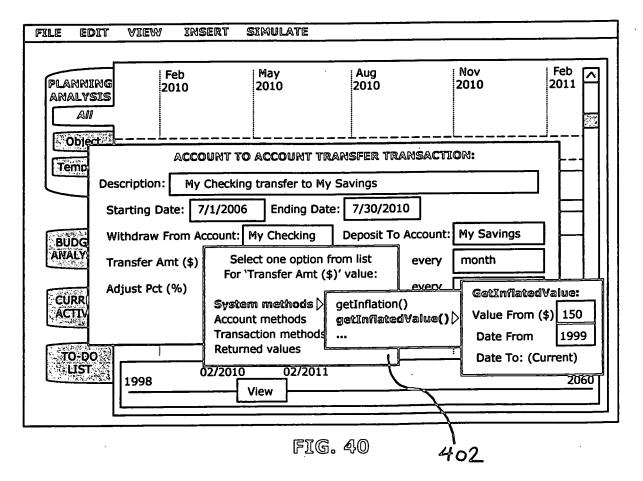


FIG. 39



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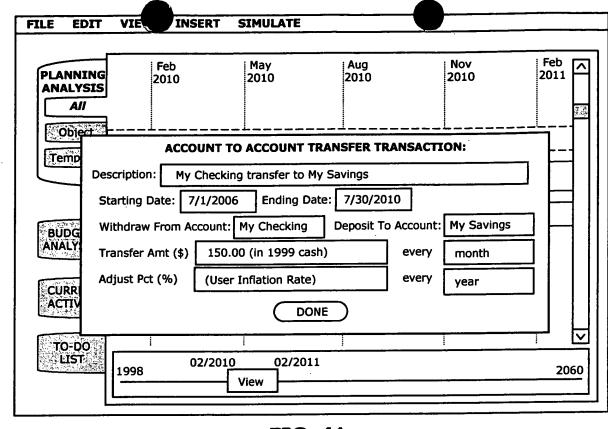


FIG. 41

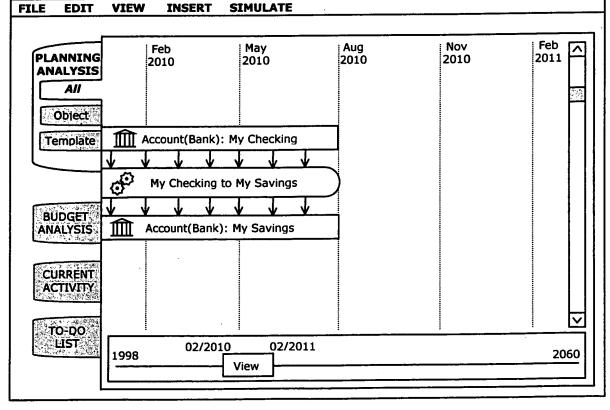


FIG. 42



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}; // END of 'CTrans' class

```
Transaction Class
                                         // A pure-virtual/abstract base class!
class CTrans: public CTimeValue
public:
  CTrans(
                                         // Transaction's reference-name
       const char
                     *name,
                                         // More input parameters (not shown)
        );
  virtual ~CTrans();
  virtual CDate updateWithDate( CDate date_curr ) = 0; // PURE VIRTUAL!
                                                       // ...Must inherit this class!
                                                       // Inherited from Time/Value
  Virtual CDate resetToFirstDate();
  Virtual void updateDateRange( CDate date_start, CDate date_stop );
                                                       // Inherited from Time/Value
protected:
                                         // Schedules next update date
                    m_schUpdate;
  CScheduler
                                         // Schedules next adjust date
                    m_schAdjust;
  CScheduler
                                         // Priority (0=lowest)
                    m_priority;
  priority_t
```

FIG. 43

```
Account-to-Account Transfer
                           Transaction Class
class CTrans_acctToAcct: public CTrans
{
public:
  CTrans_acctToAcct(
                                       // Transaction's reference-name
      const char
                    *name,
                                       // More input parameters (not shown)
                   );
  virtual ~CTrans_acctToAcct();
  virtual CDate updateWithDate( CDate date_curr );
  Virtual CDate resetToFirstDate();
  Virtual void updateDateRange( CDate date_start, CDate date_stop );
protected:
                                       // Xfer 'From' this accnt
  CAccount
                    *m_acctFrom;
                                       // Xfer 'To' this accnt
                   *m_acctTo;
  CAccount
                                       // Money to transfer at each update
                   m_moneyToXfer;
  value t
                                       // % to adjust xfer amount
                   m_adjustPct;
  value_t
}; // END of 'CTrans_acctToAcct' class
```



Amount value

Currency type (dollars, pounds, etc.)

<u>Create()</u>

addToCash(add_value)

value getFromCash()

value currentAmount()

FIG. 45

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Account-to-Account Transfer Transaction Class Method Example

```
CDate CTrans_accntToAccnt::updateWithDate( CDate date_curr )
  Cdate date_test = SYSINTF.getCurrentDate(); // Not used here, just for demo
  if ( date_test == date_curr )
      SYSINTF.print( "Just a test...dates are equal!" );
  }
  // Check to see if the simulated current date does NOT match our expected
      current date, leaving if it doesn't (an invalid condition)
  if ( date_curr != m_schUpdate.getNextDate() )
      SYSINTF.throwError( ERR_UNEXPECTED_DATE );
      return( date_curr ); // Terminates simulation for this transaction!
  }
  // Adjust parameters if the current simulation date matches or exceeds
  // our next adjustment date
  if ( date_curr >= m_schAdjust.getNextDate() )
      m_moneyToXfer *= 1.0 + m_adjustPct / 100.0;
      m_schAdjust.computeNextDate(); // Set the next adjustment date
  }
  // CREATE a 'cash' data type (sets simulated cash amount to ZERO)
  CCash cash_xfer;
  // WITHDRAW cash FROM account (makes simulate cash a positive amount)
  m_acctFrom->withdraw( m_moneyToXfer, cash_xfer );
  // DEPOSIT cash TO account (makes simulated cash zero again, after transfer)
  m_acctTo->deposit( cash_xfer );
  // LOG this transfer amount to the Time/Value (base) class
  addNew( date_curr, m_moneyToXfer );
  // Return the date that we wish the Cash-Flow Simulator to call us with again
  return( m_schUpdate.computeNextDate() );
  // NOTE: When this method call returns, 'cash_xfer' will be AUTOMATICALLY
      destroyed, which calls the 'cash' class' destructor method call. A NON-ZERO
       simulated cash amount in 'cash_xfer' would cause a system warning!
} // END of 'CTrans_accntToAccnt::updatePerDate()'
```